

## ISLIP SPEEDWAY (1947-1984)

Paved Oval $1 / 5^{\text {th }}$ of a mile built on the former sight of the Islip Airport that closed after WWII. ISLIP was the shortest track that NASCAR has ever run on. They ran six races at ISLIP 1964-1968 \& 1971.

It also hosted Figure 8 racing and Drag racing. It also claims to be the host of the First Demolition Derby in 1958.

Bobby Allison won here in 1966 \& 1968. Richard Petty also won here twice in 1967 and NASCAR's last race at ISLIP in 1971.

The track is shorter than the typical $1 / 4$ mile running track at your local high school. In 1964 and 196522 cars started the race. In 1966 and 196729 cars started. In 1968 they dropped back to 25 cars and in 197133 cars started. Of the 189 cars that started races at ISLIP 49\% did not finish (DNF). Including 10 drivers who quit before the race ended.

There were no calculated Pit windows and no scheduled Pit Stops. You only went into the pits if you had a PROBLEM that needed to be repaired.

| ISLIP SPEEDWAY |  |  | ISLIP SPEEDWAY NOTES |
| :---: | :---: | :---: | :---: |
| Escape [-1] Repair [-1] |  |  | On RACE CAM BLACK 2 RESULT |
|  | : $\cdot \square$ | [: $\because: \times$ | Turns 1-10 use MG |
| Top | oup Middle | Bottom Duel | Turns 11 + use TG |
| RACE CAM Results |  |  | TROUBLE • <br> On Turns 1-15 Trouble Use decider die to determine if only 1 or $\mathbf{2}$ drivers need to <br> Check ESCAPE <br> On Turns 16+ = QUIT <br> 1d6 to decides Group $1-2=\text { MG, } 3-6=B G$ <br> Use RWBR rules to determine Driver |
| 2 | TROUBLE - | 20 Turns |  |
| 3 | SKILL | No Scheduled |  |
| 4 | CONTROL | Pit Stops |  |
| 5 | PROBLEM |  |  |
| 6 | TV | 15 Laps per |  |
| 7 | REFLEX | Turn |  |
| 8 | HEAT |  |  |
| 9 | SMART |  | STAR + |
| 10 | STAR + |  | After Star Quality Challenges are |
| 11 | PROBLEM |  | completed you have a Problem in |
| 12 | RARE |  | the Bottom Group |

This was a tricky track to rate. In six years of NASCAR races at ISLIP there were only 5 accidents and only one of those appear to have involved 2 or maybe 3 cars. The other 4 were single car accidents. The drivers who quit before the race was over all appear to have been multiple laps behind the leader and on this tiny track no hope of making up laps. Also you need to consider they were racing in the middle of July when temperatures were likely in the high 80's and 90's without in car cooling.

For use with PLAAY.com's Red White \& Blue Racin' game.

Track created by Mike Haley \& Bruce Peckham EZ-Pass Racing Association [ELRA]

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