



By Keith Avallone, PLAAY Games, LLC

2020 "X-League" for SECOND SEASON Pro Football Game

As many in the PLAAY Games community know, I've always been a fan of alternate pro sports leagues, especially football. So it's with a great deal of satisfaction that I present something different for your tabletop sports adventures: the 2020 X-League Projection for SECOND SEASON Pro Football Game! I don't want to spend a lot of time explaining, because that's less time to be able to PLAAY. But there are some things that you probably will want to know about this set...

This set is based on the soon-to-launch XFL. Uses rosters as of 1/23/20, which was as late as I could push it and still make the January Sports PING publication deadline. So certainly some players have switched teams--apologies in advance for replay purists.

There was necessarily much guesswork on starters, projected individual performances and, well, pretty much everything. Obviously, finder columns weren't really feasible, so they were omitted. To create the teams, I relied on as many sources as I could dig up, including fantasy XFL projections, team scouting reports, game reports from the XFL's dress-rehearsal "exhibition season," details from the ill-fated AAF (many former AAF players are playing in the XFL--with the notable exceptions of Johnny Manziel and Trent Richardson). It's highly likely that I'll turn out to be way off on a good number of guesses. Still, that's part of the charm and fun of this set. It's designed to create an ALTERNATE, alternate pro football league, populated with real players. I'm pretty sure we've achieved that goal.

Rather than recoil from the idea that some players will be mis-rated, I figured why not embrace it? So, I've built in an "X-factor" that will make for additional unpredictability and fun, and will basically guarantee that YOUR X-league will be different from anybody else's. More on that in a moment.

You'll also notice that, compared to typical NFL season ratings, these teams are noticeably poorly-rated. This is intentional: when playing this set, you should get the same feel you'd get from watching the real XFL (or the AAF, USFL, early AFL, or any other start-up pro football league). Most of the players are deficient--but that doesn't mean the football won't be entertaining. There will be plays made, in addition to plays NOT made. And, since all teams are rated on the same sliding scale, you should enjoy a very competitive league experience.

Now that "X-factor" I was talking about. Here's how it works. Three players on each team have been designated as "X-players." They're highlighted on each team's sheet. Think of them as unknowns among the unknown, players who might do really well--or not. When the game book reading calls for the first ratings check for these players, you will consider the reading an automatic "yes," regardless of what the player's rating actually is on paper. He'll retain that rating for that aspect of play for the rest of the game. EXAMPLE: Ray Ray Davison, middle linebacker for Dallas. He's rated 0 / 0+ but is highlighted as an X-player. The FIRST time the game book asks for box F on a play result, consider the answer "yes." So, if it asks "F rated 2 / pass?" The answer will be "yes," and you'll use the "2" result from the game book. Additionally, Davison will remain a "2" on pass defense for the rest of the game. He'll be rated 0+ on run defense. Note that the first reference could well be, "F rated 0 / pass?" Again, the answer would be "yes"--not a problem in THIS case, since Davison is already rated "0" pass.

What this idea does is add some superior play-making to your X-league games, instead of a steady stream of mediocre (or worse) results. Odds are the X players will have a half-dozen "star caliber" games, which will be fun to watch. Of course, if you prefer, you can ignore the X-player idea entirely. (But I do hope you give it a try!)

The XFL has made a splash with its innovative new rules, which I think will help this league have a much better chance of succeeding. You can read about them online, but I'll highlight the things that matter most when playing X-League football with SECOND SEASON...

Kickoff Line-ups: the XFL will have a much different kickoff alignment than the NFL, with the kickoff and coverage teams lining up at the return teams 35 yard-line, and the kicker kicking the ball from his own 25. It will LOOK very different, but from a SECOND SEASON standpoint, just use the ratings provided and everything will work out fine.

No fair catches on punts: If the game book calls for a fair catch, ignore it. There will be penalties against the kicking team if the return man is not allowed a five-yard "cushion" for fielding the ball. There's no representation of that in the SS game book, but if you like you can roll a die on any punt return under 5 yards--if it's a "6," consider that the reason the return was so poor was because the kicking team tackler was too close--10 yard penalty.

Continuously running clock: In the XFL there will be no clock stoppage until the two-minute warning. At that point, though, the clock stops after EVERY play. So, no clock kill will be possible--teams in the lead will be forced to continue to gain first downs if they want to keep the ball away from the opponent. While I haven't play-tested this, I feel that the continuously running clock can be represented by a sequence of 45 second play segments. Ten seconds to run the play, ten seconds to get back to the huddle, 25 second play clock. This would make for roughly 20 plays per quarter--kicking included. After the second 20-play sequence (that is, after the two-minute warning), there should be a final twelve-play sequence for each half. This would mean 52 plays per half, or just over 100 plays per game, much shorter than an NFL game. The XFL scrimmage game results seemed to support this view--they were all relatively low-scoring.

Conversions after touchdowns: No point-after kicks are allowed. Instead, you'll choose to go for one, two or three points after scoring a touchdown. One point from the two yard line, two points from the five, three points from the ten. Based on the odds of each, I think most coaches are going to default to two-point tries. (Which is why I would move a one-point conversion attempt to the half-yard line, if I were the XFL commissioner.) The only issue I see here would be for SECOND SEASON "Express." Here, I would say three-point conversions originate from Zone 2, two-point conversions from Zone 1. For a one-point conversion, I'd just roll a die: "1" through "4," successful, "5" or "6," the one-point try fails. That would reflect historical success rates from the two yard-line; for MY league, though (one-point conversions from the half yard-line), I'd make an "express" conversion successful "1" through "5."

Overtime Shootouts: This will be VERY different. Instead of sudden death like the NFL, or a set of downs from the opponent's 35 yard line like college, the XFL will use a "shootout" mode where each team will send its offense to one goal-line and its defense to the other, and there will be *simultaneous* play. Each offense will get five chances to score from the opponent's five-yard line. The team who converts more of their chances wins the shootout. If it's tied, then the teams alternate attempts until one team scores and the other does not. Not 100% sure how to translate this for SECOND SEASON--I think I will have one team do their five tries, then the other team does theirs.

Questions? (Oh, I know there will be!) The e-mail address is info @plaay.com. Hope you enjoy this set!



RET	KR	PR
Austin Walter	25	10
Treston Decoud	30	9
Micah Abernathy	18	6
Joshua Crockett	23	7

A [CB] 1/0 Dashaun Phillips 1- /0 Treston Decoud 1- /0 Donatello Brown	B [FS] 1- /0 Ryan Moeller 0 /0+ Doyin Jibowu 0 /1- Micah Abernathy	C [SS] 1/0 Derron Smith 0 /0+ Doyin Jibowu 0 /1- Micah Abernathy	D [CB] 0+ /0 Josh Hawkins 1- /0 Donatello Brown 1- /0 Josh Thornton
E [OLB] 0/1 Reshard Cliett 1- /0 Treston Decoud [pass] 0 /1- Greer Martini	F [MLB] 0/0+ Ray Ray Davison 1- /0 Doyin Jibowu [pass] 0 /1- Greer Martini	G [OLB] 0/1- Tegray Scales 1- /0 Donatello Brown [pass] 0 /1- Christian Kuntz	©2020 PLAAY Games LLC
H [DE] 1/0 Hau'oli Kikaha 1- /0 Gelen Robinson 0 /1- Greer Martini	I [DT] 1- /0 Winston Craig 1- /0 Gelen Robinson 0 /1- Gerald Rivers	J [DT] 0/1- Frank Alexander 1- /0 Gelen Robinson 0 /1- Gerald Rivers	K [DE] 1/0 Johnathan Calvin 1- /0 Gelen Robinson 0 /1- Christian Kuntz

2020X Dallas • DEFENSE

† Dallas X players highlighted in team color; determine rating in-game, using first reference in game book using YES result for "Player rated...?" See liner notes.

2020X Dallas • OFFENSE

† Cameron Artis-Payne is given an IN grade of AA after tenth carry.

TA [OT] 0/1 Justin Evans 1- /0 Darius James 0 /1- Pace Murphy	GA [G] 1- /0 John Keenoy 0 /0+ Oni Omoile 0 /1- Salesi Uhatafe	CE [C] 0+ /0 Alex Balducci 0 /0+ Oni Omoile 0 /1- Salesi Uhatafe	GB [G] 1/0 Josh Allen 0 /1- Maurquice Shakir 1/0 Salesi Uhatafe	TB [OT] 1- /0 Willie Beavers 0 /1- Pace Murphy 1- /0 Darius James
EA [WR] R 1/0 Jeff Badet 13* 1- /0 Freddie Martino 15 1- /0 Joshua Crockett 12	QB [QB] CMP X Y Q OU 1/1 Landry Jones AA 2 2 12 A 0+ /0 Philip Nelson A 3 3 11 AA 0 /1- Eric Dungey C 0 5 10 AAAA	EC [TE] R 0+ /0 Donald Parham 11* 0 /1- Sean Price (9) 1- /0 Julian Allen 10[?]		
SB [RB] IN OU R 1- /1 Cameron Artis Payne A† A 8* 0 /1 Lance Dunbar B C (6) 0 /1- Austin Walter C B 7[?]	FB [TE-RB] IN OU R 0/1 Sean Price -- -- (9) 1- /0 Julian Allen -- -- 10[?] 0 /0+ Lance Dunbar B C (6)	EB [WR] R 1/0 Jazz Ferguson 11** 1- /0 Freddie Martino 15 1- /0 Joshua Crockett 12		

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PK	XP	FG	LFG	KO
Austin MacGinnis	--	A	+50[B]	C

PU	AVG	RET	COF	BLK
Drew Galitz	44	E	C	B



RET	KR	PR
De'Angelo Henderson	22	--
Deji Olatoye	--	11
Saivion Smith	18	9
Raymond Bolden	22	6

A [CB] 1- / 0 Deji Olatoye 0+ / 0 Deatrick Nichols 1- / 0 Saivion Smith	B [FS] 0+ / 0 Marqueston Huff 0+ / 0 Cody Brown 0 / 0+ Corrion Ballard	C [SS] 0 / 1- Trae Elston 0+ / 0 Cody Brown 0 / 0+ Corrion Ballard	D [CB] 1- / 0 Charles James 0+ / 0 Deatrick Nichols 1- / 0 Saivion Smith
E [OLB] 1- / 0 Kaelin Burnett 0 / 0+ LaTroy Lewis 0 / 1- Ty Schwab	F [MLB] 1 / 0 Carl Bradford 0+ / 0 Deatrick Nichols [pass] 0 / 1- Ty Schwab	G [OLB] 0 / 1- Edmond Robinson 1- / 0 Saivion Smith [pass] 0 / 1- Beniquez Brown	©2020 PLAAY Games LLC
H [DE] 0+ / 1 Kony Ealy 1- / 0 Caushaud Lyons [pass] 0+ / 0 Vantrel McMillan	I [DT] 0+ 0 Gabe Wright 0 / 1- Walter Palmore 0+ / 0 Vantrel McMillan	J [DT] 0 / 0+ Nick James 0 / 1- Walter Palmore 0+ / 0 Vantrel McMillan	K [DE] 1- / 0 Johnny Maxey 0 / 1- Walter Palmore 0+ / 0 Vantrel McMillan

2020X Houston • DEFENSE

† Houston X players highlighted in team color; determine rating in-game, using first reference in game book using YES result for "Player rated...?" See liner notes.

2020X Houston • OFFENSE

† Khalil Lewis may run twice per game and has □ yards added to all OU run gains; Sam Mobley may run once per game and has □□ yards added to all OU run gains.

TA [OT] 1 / 0 Kelvin Palmer 0+ / 0 Terry Poole 0 / 1- Juwann Bushell-Beatty	GA [G] 1- / 0 Isame Faciane 0+ / 0 Sebastian Tretola 0 / 1- Tejan Koroma	CE [C] 1- / 0 Demetrius Rhaney 0 / 1- Juwann Bushell-Beatty 0 / 1- Tejan Koroma	GB [G] 0+ / 0 Juwann Bushell-Beatty 0+ / 0 Sebastian Tretola 0 / 1- Tejan Koroma	TB [OT] 1- / 0 Toby Weathersby 0+ / 0 Terry Poole 0 / 1- Juwann Bushell-Beatty
EA [WR] R 1+ / 1 Sammie Coates 17** 0+ / 0 Sam Mobley 15 1- / 0 Raymond Bolden 12[?]	QB [QB] CMP X Y Q OU 1 / 0 Connor Cook A 4 3 11 AA 1- / 0 Phillip Walker A 3 3 10 AAA	EC [WR] R 1- / 0 Blake Jackson 10* 0+ / 0 Cam Phillips 11 1- / 0 Raymond Bolden 12[?]		
SB [WR] IN OU R 1- / 0 Khalil Lewis (E) (AAA)† 14** 0+ / 0 Sam Mobley (E) (A)† 15 1- / 0 Raymond Bolden N N 12[?]	FB [RB] IN OU R 0 / 1 Andre Williams AA C 9 1- / 0 De'Angelo Henderson [pass] C AAA 9** 0+ / 0 Nick Holley D D (7)[?]	EB [WR] R 1- / 0 Ryheem Malone 13* 0+ / 0 Sam Mobley 15 1- / 0 Raymond Bolden 12[?]		

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PK	XP	FG	LFG	KO
Sergio Castillo	--	AA	+50[B]	C
Austin Rehkow	--	A	+50[C]	C

PU	AVG	RET	COF	BLK
Austin Rehkow	43	E	D	B



RET	KR	PR
Kermit Whitfield	28	11
Arrión Springs	--	8
Saeed Blacknall	24	--

A [CB] 1- / 0 Jack Tocho 0+ / 0 Jaylen Dunlap 1- / 0 Roman Tatum	B [FS] 1- / 0 Ahmad Dixon 0+ / 0 Ladarius Wiley 1- / 0 Roman Tatum	C [SS] 1- / 0 Jerome Couplin 0 / 0+ Mar'Sean Diggs 1- / 0 Roman Tatum	D [CB] 1- / 0 Harlan Miller 0+ / 0 Arrión Springs 1- / 0 Roman Tatum
E [OLB] 0 / 0+ Taiwan Jones 0+ / 0 Jaylen Dunlap [pass] 1 / 0 Tre' Williams	F [MLB] 0+ / 0 Will Smith 0+ / 0 Ladarius Wiley [pass] 1 / 0 Tre' Williams	G [OLB] 0 / 1- Quentin Gause 0+ / 0 Arrión Springs [pass] 1 / 0 Tre' Williams	©2020 PLAAY Games LLC
H [DE] 1 / 0 Willie Mays 0 / 1- Austin Flynne 1- / 0 Roderick Henderson	I [DT] 0+ / 0 Montori Hughes 0 / 1- Latarius Brady 1- / 0 Roderick Henderson	J [DT] 0 / 0+ Anthony Johnson 1- / 0 Roderick Henderson [pass] 0 / 1- Owen Roberts	K [DE] 1- / 0 Cedric Reed 0 / 1- Austin Flynne 0 / 1- Owen Roberts

2020X Los Angeles • DEFENSE

† Los Angeles X players highlighted in team color; determine rating in-game, using first reference in game book using YES result for "Player rated...?" See liner notes.

2020X Los Angeles • OFFENSE

† Nick Novak is given a FG grade of C on pre-kick die roll of "6."

TA [OT] 1 / 0 Storm Norton 1- / 0 Jaelin Robinson 0 / 0+ Tyler Roemer	GA [G] 0 / 1- Nico Siragusa 0 / 0+ Patrick Vahe 1- / 0 Ryan Cummings	CE [C] 0 / 0+ Patrick Vahe 0 / 1- Fred Lauina 1- / 0 Toa Lobendahn	GB [G] 0 / 1 Kahlil McKenzie 0 / 1- Fred Lauina 1- / 0 Toa Lobendahn	TB [OT] 0 / 0+ Lene Maiava 1- / 0 Jaelin Robinson 0 / 0+ Tyler Roemer
EA [WR] R 0+ / 0 Nelson Spruce 15* 1- / 0 Tre McBride 13 0+ / 0 De'Quan Hampton 17[?]	QB [QB] CMP X Y Q OU 1 / 1 Josh Johnson A 5 2 11 A 0 / 0+ Jalan McClendon C 2 4 10 AAA 0 / 1- Chad Kanoff D 0 5 11 C	EC [TE] R 0+ / 1 Brandon Barnes 9* 1- / 0 Kermit Whitfield 16 1- / 0 Saeed Blacknall 12		
SB [WR-RB] IN OU R 0+ / 0 De'Quan Hampton -- -- 17 0 / 1- Martez Carter [run] B A (8) 1- / 0 Jordan-Elijah Smallwood -- -- 10 1- / 0 Saeed Blacknall -- -- 18[?]	FB [RB] IN OU R 0 / 0+ Elijah Hood A B (5) 1- / 0 Larry Rose III [pass] C A 10 0 / 0+ DuJuan Harris C C 6	EB [WR] R 0+ / 0 KD Cannon 13* 1- / 0 Adonis Jennings 11 1- / 0 Saeed Blacknall 18[?]		

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PK	XP	FG	LFG	KO
Nick Novak	--	AAA†	+50[AA]	C

PU	AVG	RET	COF	BLK
Colton Schmidt	45	D	C	A



RET	KR	PR
DeJuan Neal	--	11
Darius Victor	27	--
Joe Horn Jr.	20	7
Bryce Jones	19	8

A [CB] 1- / 0 Jamar Summers 1- / 0 Terrence Alexander 0+ / 0 Bryce Jones	B [FS] 0 / 0+ Aaron Taylor 1- / 0 Andrew Soroh 0 / 1- Dravon Askew-Henry	C [SS] 0+ / 0 Demetrious Cox 1- / 0 A. J. Hendy 0 / 1- Wes Sutton	D [CB] 0+ / 0 Ranthony Texada 1- / 0 DeJuan Neal 0+ / 0 Bryce Jones
E [OLB] 0 / 1- Nick DeLuca 1- / 0 Terrence Alexander [pass] 0 / 1- Frank Ginda	F [MLB] 0+ / 0 Ben Heeney 1- / 0 A. J. Hendy [pass] 0 / 1- Frank Ginda	G [OLB] 0 / 0+ D'Juan Hines 1- / 0 DeJuan Neal [pass] 0 / 0+ Jawuan Johnson	©2020 PLAAY Games LLC
H [DE] 1- / 0 Ryan Mueller 0 / 1- Jarrell Owens 1- / 0 Charles Wright	I [DT] 1- / 0 T. J. Barnes 0 / 1- Bunmi Rotimi 0 / 0+ Cavon Walker	J [DT] 0 / 1- Joey Mbu 0 / 1- Bunmi Rotimi 0 / 0+ Cavon Walker	K [DE] 1- / 0 Toby Johnson 0 / 1- Jarrell Owens 1- / 0 Charles Wright

2020X New York • DEFENSE

† **New York X players** highlighted in team color; determine rating in-game, using first reference in game book using YES result for "Player rated...?" See liner notes.

2020X New York • OFFENSE

† Justin Stockton is given an OU grade of AAA for first four carries.

TA [OT] 0+ / 0 Jarron Jones 1- / 0 Brant Weiss 0 / 1- Garrett Brumfield	GA [G] 0+ / 0 Avery Young 1- / 0 Damien Mama 0 / 1- Garrett Brumfield	CE [C] 1 / 0 Ian Silberman 0 / 1- Garrett Brumfield 1- / 0 Damien Mama	GB [G] 1- / 0 Anthony Coyle 1- / 0 Damien Mama 0 / 1- Garrett Brumfield	TB [OT] 0 / 1- John Kling 1- / 0 Brant Weiss 0 / 1- Garrett Brumfield
EA [WR] R 0+ / 0 Mekale McKay 11* 1- / 0 Teo Redding 10 0+ / 0 Austin Duke 12	QB [QB] CMP X Y Q OU 1 / 0 Matt McGloin B 6 4 12 C 0 / 1 Luis Perez C 5 5 11 AA	EC [TE] R 0 / 1 E. J. Bibbs 12* 1- / 0 Joe Horn Jr. [pass] 15[?] 0 / 1- Keenen Brown 7		
SB [RB] IN OU R 0 / 1 Tim Cook AA C 6[?] 0 / 1- Justin Stockton D D* 6 1- / 0 Darius Victor C C 10	FB [TE-RB] IN OU R 0 / 0+ Jake Powell -- -- 8[?] 0 / 1- Keenen Brown -- -- 7[?] 0 / 1- Matthew Colburn C C (7)	EB [WR] R 1- / 0 Colby Pearson 10 0+ / 0 Austin Duke 12 1- / 0 Joe Horn Jr. 15[?]		

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PK XP FG LFG KO
 Matt McCrane -- A +55[D] C

PU AVG RET COF BLK
 Justin Vogel 42 E C C



RET	KR	PR
Keith Ford	25	6
Darius Hillary	18	8
Matt Jones	22	7
Kenny Robinson	--	11

A [CB] 1- / 0 Robert Nelson 0+ / 0 David Rivers 1- / 0 D'Montre Wade	B [FS] 0+ / 0 Dexter McCoil 1- / 0 Harold Jones-Quartey 0 / 1- Kenny Robinson	C [SS] 1 / 0 Will Hill 0 / 0+ Darius Hillary 1- / 0 Joe Powell	D [CB] 1- / 0 Trey Caldwell 0+ / 0 David Rivers 1- / 0 Joe Powell
E [OLB] 0+ / 0 Matthew Thomas 0+ / 0 David Rivers [pass] 0 / 1- Ro'Derrick Hoskins	F [MLB] 0 / 1- Steve Beauharnais 1- / 0 D'Montre Wade [pass] 0 / 1- Kenny Robinson	G [OLB] 0 / 1- Terence Garvin 1- / 0 Joe Powell [pass] 0 / 1- Ro'Derrick Hoskins	©2020 PLAAY Games LLC
H [DE] 0 / 1- Shaq Jones 1- / 0 Dewayne Hendrix [pass] 0 / 0+ Andrew Ankrach	I [DT] 1- / 0 Channing Ward 0 / 0+ Kellen Soulek 1- / 0 Davonte Lambert	J [DT] 0+ / 0 Will Clarke 1- / 0 Davonte Lambert 0 / 0+ Kellen Soulek	K [DE] 1- / 0 Gimel President 0 / 0+ Andrew Ankrach 1- / 0 Davonte Lambert

2020X Saint Louis • DEFENSE

† Saint Louis X players highlighted in team color; determine rating in-game, using first reference in game book using YES result for "Player rated...?" See liner notes.

2020X Saint Louis • OFFENSE

† Keith Mumphery has ☐☐ yards added to all OU run gains.

TA [OT] 0+ / 0 Matt McCants 0 / 1- Andrew McDonald 1- / 0 Bruno Reagan	GA [G] 0 / 1- Sean Hickey 1- / 0 Bruno Reagan 0 / 1- Korren Kirven	CE [C] 0 / 1- Brian Folkerts 1- / 0 Bruno Reagan 0 / 1- Korren Kirven	GB [G] 1- / 0 Michael Miller 1- / 0 Bruno Reagan 0 / 1- Korren Kirven	TB [OT] 1- / 0 Kent Perkins 0 / 1- Andrew McDonald 0 / 0+ Brian Wallace
EA [WR] R 1- / 0 De'Mornay Pierson-El 16** 0+ / 0 Carlton Agudosi 15[?] 1- / 0 Alonzo Russell 10	QB [QB] R 0 / 0+ Jordan Ta'amu 16** 0+ / 0 Taylor Heinicke 15[?] 1- / 0 Brogan Roback 10	CMP X Y Q OU B 6 4 12 AAAA AA 3 3 11 A C 0 4 10 D	EC [TE-WR] R 1- / 0 Brandon Reilly 11[?] 0+ / 0 Carlton Agudosi 15[?] 0 / 1- Keith Mumphery 12	
SB [RB] IN OU R 0 / 1 Christine Michael AA* B* 6 1 / 0 Matt Jones [pass] C A 8* 0 / 1- Lenard Tillery B B (5)[?] 0 / 1- Keith Ford C A (10)	FB [TE-WR-RB] IN OU R 0+ / 0 Cole Hunt -- -- 13 0 / 1- Keith Mumphery (E) (AAA)† 12 0 / 1- Lenard Tillery B B (5)[?]	EB [WR] R 1 / 0 L'Damian Washington 14 1- / 0 Alonzo Russell 10 1- / 0 Keith Mumphery 12		

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PK	XP	FG	LFG	KO
Taylor Russolino	--	AA	+50[B]	D

PU	AVG	RET	COF	BLK
Marquette King	48	E	E	A



RET	KR	PR
Mohammed Seisay	--	9
JaQuan Gardner	23	--
Austin Proehl	21	8
Channing Stribling	16	6

A [CB] 1- / 0 Jeremy Clark 0+ / 0 Mohammed Seisay 1- / 0 Channing Stribling	B [FS] 1- / 0 Tyson Graham 0+ / 0 Santos Ramirez 0 / 0+ Jordan Martin	C [SS] 0 / 1- Godwin Igwebuike 0+ / 0 Santos Ramirez 0 / 0+ Jordan Martin	D [CB] 0+ / 0 Johnathan Alston 0+ / 0 Steve Williams 1- / 0 Channing Stribling
E [OLB] 0 / 0+ Kyle Queiro 0+ / 0 Mohammed Seisay [pass] 0 / 1- Nick Temple	F [MLB] 0 / 1- Nyles Morgan 0+ / 0 Santos Ramirez [pass] 0 / 1- Nick Temple	G [OLB] 0 / 1 Steven Johnson 1- / 0 Derrick Jones [pass] 0 / 0+ Dante Booker	©2020 PLAAY Games LLC
H [DE] 0+ / 0 Marcell Frazier 0 / 0+ Durrant Miles [run] 0 / 0+ Stansly Mapongae	I [DT] 1 / 0 Will Sutton 0 / 0+ Stansly Mapongae 0 / 1- Anthony Johnson Sr.	J [DT] 0 / 1- Pasoni Tasini 1- / 0 Anthony Moten [pass] 0 / 1- Anthony Johnson Sr.	K [DE] 0 / 1- Praise Martin-Oguike 1- / 0 Jacquies Smith [pass] 0 / 0+ Stansly Mapongae

2020X Seattle • DEFENSE

† Seattle X players highlighted in team color; determine rating in-game, using first reference in game book using YES result for "Player rated...?" See liner notes.

2020X Seattle • OFFENSE

TA [OT] 0 / 1- Isaiah Battle 1- / 0 Michael Dunn 0 / 1- Kirk Barron	GA [G] 1- / 0 Cyril Richardson 0+ / 0 Venzell Boulware 0 / 1- Kirk Barron	CE [C] 1 / 0 Dillon Day 0 / 1- Kirk Barron 0+ / 0 Venzell Boulware	GB [G] 0 / 1- William Campbell 0+ / 0 Venzell Boulware 0 / 1- Kirk Barron	TB [OT] 0+ / 0 Quinterrius Eatmon 1- / 0 Michael Dunn 0 / 1- Kirk Barron
EA [WR] R 0+ / 0 Dontez Byrd 11* 1- / 0 Austin Proehl 10* 1- / 0 Mikah Holder 19[?]	QB [QB] CMP X Y Q OU 0 / 1 Brandon Silvers B 3 4 11 AA 1- / 0 B. J. Daniels C 4 5 13 AAA	EC [TE] R 1- / 0 Evan Rodriguez 13* 0 / 1- Ben Johnson 8 0+ / 0 Kasen Williams 12[?]		
SB [RB] IN OU R 0 / 1 Kenneth Farrow AA A 7 1 / 0 Trey Williams [pass] C B 9* 0 / 0+ JaQuan Gardner B B (7)[?]	FB [TE-RB] IN OU R 0 / 1 Cameron Clear -- -- 8 1- / 0 Mikah Holder [pass] -- -- 19[?] 0 / 1- Connor Hamlett B B (5)	EB [WR] R 0+ / 0 Keenan Reynolds 12* 1- / 0 Austin Proehl 10* 0+ / 0 Kasen Williams 12[?]		

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PK XP FG LFG KO
 Garrett Hartley -- AAA +50[AA] B

PU AVG RET COF BLK
 Brock Miller 43 E D A



RET	KR	PR
Quinton Flowers	28	--
Anthoula Kelly	--	11
Mack Brown	23	10
Shelton Lewis	19	9

A [CB] 0+ / 0 Herb Waters 1- / 0 Tarvarus McFadden 1- / 0 Anthoula Kelly	B [FS] 1- / 0 Micah Hannemann 1- / 0 Anthoula Kelly 0 / 1- Robert Priester	C [SS] 0 / 0+ Corey Moore 0 / 1- Robert Priester 1- / 0 Shelton Lewis	D [CB] 0+ / 0 Jalen Collins 1- / 0 Demontre Hurst 0+ / 0 Rodney Randle
E [OLB] 0 / 0+ Lucas Wacha 1- / 0 Tarvarus McFadden [pass] 0 / 1- Emmanuel Beal	F [MLB] 0 / 0+ Terrance Plummer 1- / 0 Shelton Lewis [pass] 0 / 1- Emmanuel Beal	G [OLB] 0 / 0+ Ike Spearman 1- / 0 Demontre Hurst [pass] 0 / 1- Emmanuel Beal	©2020 PLAAY Games LLC
H [DE] 0+ / 0 Bobby Richardson 0 / 1- Jason Neill [run] 0 / 1- Cece Jefferson	I [DT] 0 / 1 Nikita Whitlock 0 / 1- Devin Taylor 0 / 1- Cece Jefferson	J [DT] 0+ / 0 Ricky Walker 0 / 0+ Josh Banks [run] 0 / 1- Cece Jefferson	K [DE] 1- / 0 Deiontrez Mount 0 / 1- Jason Neill 0 / 1- Cece Jefferson

2020X Tampa Bay • DEFENSE

† Tampa Bay X players highlighted in team color; determine rating in-game, using first reference in game book using YES result for "Player rated...?" See liner notes.

2020X Tampa Bay • OFFENSE

† Quinton Flowers is given an OU grade of AAAA for first four carries.

TA [OT] 1- / 0 Jerald Foster 0+ / 0 Christian Morris 0 / 1- John Yarborough	GA [G] 1- / 0 Andrew Tiller 0 / 0+ Isaiah Williams 0 / 1- John Yarborough	CE [C] 0 / 1- Jordan McCray 1- / 0 Daronte Bouldin 0 / 1- John Yarborough	GB [G] 0 / 0+ Tre Jackson 0 / 1- Marquis Lucas 1- / 0 Daronte Bouldin	TB [OT] 0 / 1- Martez Ivey 0+ / 0 Christian Morris 0 / 1- John Yarborough
EA [WR] R 1 / 0+ Antonio Callaway 15** 1- / 0 Seantavius Jones 13 0+ / 0 Donteea Dye (16)[?]	QB [QB] CMP X Y Q OU 0+ / 0 Aaron Murray AA 2 2 11 A 0 / 0+ Quinton Flowers C 8 5 15 B† 0 / 1- Taylor Cornelius D 2 5 12 AAA	EC [TE] R 1- / 1 Nick Truesdell 12* 1- / 0 Tanner McEvoy 10 0 / 1- Colin Thompson (8)[?]		
SB [RB] IN OU R 0 / 1- DeVeon Smith AA A 7 0 / 0+ Quinton Flowers B B† 11 0 / 1- Jacques Patrick A C (5)[?] 1- / 0 Mack Brown C A (9)	FB [TE-WR] IN OU R 1- / 0 DeAndre Goolsby -- -- 10 0+ / 0 Donteea Dye -- -- (16)[?] 0 / 1- Colin Thompson C C (6)	EB [WR] R 0+ / 0 Reece Horn R***[!] 1- / 0 Tanner McEvoy 10 0+ / 0 Donteea Dye (16)[?]		

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PK	XP	FG	LFG	KO
Andrew Franks	--	AA	+50[A]	D

PU	AVG	RET	COF	BLK
Jake Schum	42	D	B	A



RET	KR	PR
Khalid Abdullah	25	--
Tyree Kinnel	--	10
Derrick Hayward	25	--
Reggie Cole	--	7

A [CB] 1- / 0 Doran Grant 1- / 0 Elijah Campbell 1- / 0 Bradley Sylve	B [FS] 0+ / 0 Shamarko Thomas 1- / 0 Tyree Kinnel 0 / 1- Carlos Merritt	C [SS] 1 / 0+ Matt Elam 1- / 0 Tyree Kinnel 0 / 1- Carlos Merritt	D [CB] 0+ / 0 Jalen Myrick 1- / 0 Elijah Campbell 1- / 0 Reggie Cole
E [OLB] 1 / 0 Scooby Wright 0+ / 0 Jameer Thurman 0 / 1- Jonathan Celestin	F [MLB] 0 / 0+ A.J. Tarpley 1- / 0 Tyree Kinnel [pass] 0 / 1- Jonathan Celestin	G [OLB] 0 / 1 Antwione Williams 1- / 0 Elijah Campbell [pass] 0 / 1- Jonathan Celestin	©2020 PLAAY Games LLC
H [DE] 1- / 0 Sam Montgomery 0 / 0+ Brian Khoury 0 / 1- Jesse Aniebonam	I [DT] 0+ / 1 Jay Bromley 0 / 1- Kalani Vakameilalo 1- / 0 Kenny Bigelow	J [DT] 0 / 0+ Elijah Qualls 1- / 0 KeShun Freeman [pass] 0 / 1- Kalani Vakameilalo	K [DE] 0+ / 0 Tavaris Barnes 1- / 0 KeShun Freeman 0 / 1- Brian Khoury

2020X Washington DC • DEFENSE † Washington DC players highlighted in team color; determine rating in-game, using first reference in game book using YES result for "Player rated...?" See liner notes.

2020X Washington DC • OFFENSE † Donnel Pumphrey is given an IN grade of AAA inside opponent's five yard-line.

TA [OT] 0 / 0+ Malcolm Bunche 1- / 0 Logan Tuley-Tillman 0 / 1- Cole Boozer	GA [G] 0 / 1- Chris Brown 1- / 0 Rishard Cook 0 / 1- Cole Boozer	CE [C] 1- / 0 Jon Toth 0 / 1- James O'Hagan 0 / 1- Cole Boozer	GB [G] 0 / 1- Dorian Johnson 1- / 0 Rishard Cook 0 / 1- Cole Boozer	TB [OT] 1- / 0 De'Ondre Wesley 1- / 0 Logan Tuley-Tillman 0 / 1- Cole Boozer
EA [WR] R 1 / 0 Rashad Ross 17** 0+ / 0 DeAndre Thompkins 14 1- / 0 Malachi Dupre 12[?]	QB [QB] CMP X Y Q OU 1- / 1 Cardale Jones AA 3 3 12 AAA 0 / 1- Tyree Jackson B 2 5 11 AAA	EC [TE] R 1 / 0 Khari Lee 11 1- / 0 Adrien Robinson 10 0 / 1- Derrick Hayward (15)		
SB [RB] IN OU R 1 / 1- Jhurrell Pressley AA AA 8* 0 / 0+ Donnel Pumphrey B† C (4)[?] 1- / 0 Khalid Abdullah C B 9	FB [TE-RB] IN OU R 0 / 1- Donnie Ernsberger -- -- (8) 1- / 0 Adrien Robinson [pass] -- -- 10 0 / 1- Nick Brossette C C (6)	EB [WR] R 1 / 0 Eli Rogers 14 0+ / 0 DeAndre Thompkins 14 1- / 0 Malachi Dupre 12[?]		

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PK	XP	FG	LFG	KO
Hunter Niswander	--	A	+50[A]	D
Tyler Rausa	--	A	+50[AA]	C

PU	AVG	RET	COF	BLK
Hunter Niswander	44	C	C	B